

# Algorithm

Precise step-by-step instructions that  
can be followed to achieve a task



# Program

Instructions written in a special language or 'code' that a computer can understand



# DATA

Numbers that represent text, images, sound and video



# input

Data going in to a computer



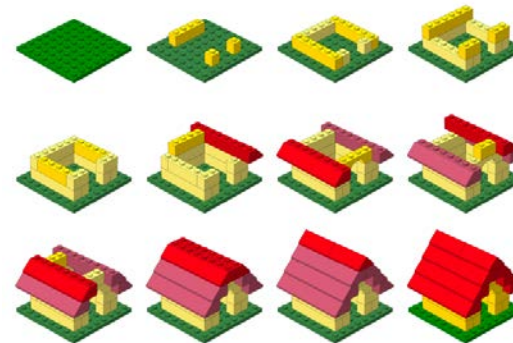
# Output

A response made by a computer



# sequence

Instructions that are followed in order



# selection

Making a choice in a computer program







# variable

A way computer programs store and change data - like a score!

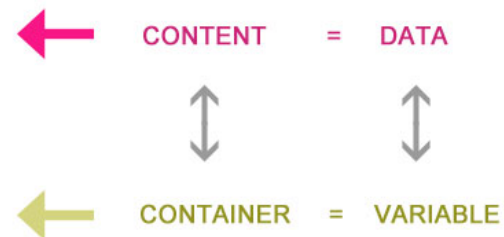
flavour = chocolate

or

flavour = strawberry

or

flavour = mint



# Debug

Working through a problem systematically to find out what's going wrong and fix it!

